

## scala-rider Quick Start Guide



This quick guide is to serve users who are familiar with the Bluetooth functionality of their mobile phones in general and of headsets in particular. It is only meant to help you make the headset work, but should not be viewed as a substitute to the enclosed comprehensive Manual which includes other, very important and useful explanations. Visit our website to download the Manual or Quick Guide in other languages.

**IMPORTANT:** All waiver and release provisions contained in the Manual apply.

**FR** Pour la version française, visitez s.v.p notre site Web

**D** Die Deutsche Version der Kurzanleitung kann von unserer Webseite heruntergeladen werden.

**ES** La versión española de la guía rápida, puede encontrarse en nuestro sitio web.

**IT** La versione italiana di questa Guida di Avvio Rapido può essere scaricata dal nostro sito web.

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### Detailed view of the scala-rider

CTRL (control button) – press to

- accept or initiate calls
- turn power ON/OFF
- pair

Redial/Reject/End button

- End/Reject calls
- Redial function

**NOTE:** Optimal spot to press the button is the logo

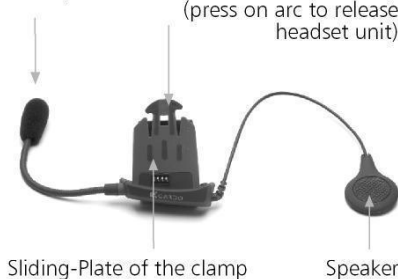


Microphone

Back-Plate of the clamp (press on arc to release headset unit)

Sliding-Plate of the clamp

Speaker



Charging socket



Volume Down button  
Press to decrease the  
volume

Volume Up button  
Press to increase the  
volume



Charge the headset by inserting the  
wall-charger into the charging socket  
(lift the rubber cover to insert the plug)

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#### Charging Batteries:

Make sure the headset is fully charged prior to initial use. Allow at least three hours for a full charge before using for the first time. Normally 2-3 hours will suffice for complete charge.

The red Light Indicator (LED) on the scala-rider will turn on when charging begins. Allow the headset to charge until the red LED turns off.

#### Attaching and removing the scala-rider from your helmet:

##### FIRST INSTALLATION:

Once the headset is fully charged you must *pair* it to your mobile phone. (see section pairing process below).

**Remember:** Your scala-rider will not work without successful pairing!

When done, proceed with attaching the unit to your helmet as follows:

- The clamp serves as the base for the headset and must be attached to your helmet before using the headset.

- Use the enclosed Allen Wrench to loosen the two screws of the clamp (FIG. 1). Then slide the back-plate of the clamp between the internal padding and the external shell of the helmet (FIG. 2). (In case the external shell of the helmet is too wide, use the optional extension pad).

FIG. 1



FIG. 2



- Before fastening the screws, make sure to adjust the clamp's location to an ideal position, i.e. to the spot where the attached speaker sits opposite your ear and **the microphone is located opposite the corner of your mouth** (FIG. 3). You may need to re-position the clamp repeatedly until you identify the ideal spot. The speaker can be easily placed into position and removed by means of the Velcro layer that attaches to the inner padding of your helmet. (You may use the Velcro included in this box).

FIG. 3



Microphone should be placed just slightly off the corner of your mouth.

- Once you have identified the ideal position for microphone and speaker, use the Allen Wrench to fasten the clamp.
- Now slide the scala-rider headset downwards along the Sliding-Panel of the clamp (FIG. 4) until a light clicking sound indicates that the headset is properly locked into place.

FIG. 4

Slide downwards



**Removing the headset from the helmet:**

Your headset can be removed from the clamp (e.g. for storing or charging) as follows:

- To remove the headset from the clamp, press your finger firmly against the arched tip of the back-plate (FIG. 5) and use the other hand to slide the headset upwards along the Sliding-Panel (FIG. 5).

FIG. 5

Press against the arch, then slide the headset unit upwards.



**Power On/Off:**

To **turn ON** the headset, press and hold the CTRL button for at least 6 seconds until the blue LED flashes three times and an ascending alert tone is heard. Quickly release the button.

To **turn OFF** the headset, press and hold the CTRL button for at least 3 seconds until the red LED flashes three times and a descending alert tone is heard.

**Pairing process:**

You must **pair** your headset and mobile phone for the two to communicate wirelessly. Once they are paired, the devices will be able to reconnect automatically whenever they are both powered on and remain within a 30 ft. (10m) range. The two devices will remain paired until you delete that pairing from the phone.

- Turn on the phone and activate its Bluetooth function.

- With the headset turned off, press and hold the CTRL button until the red and blue LEDs begin alternating rapidly.

- On your phone, search for Bluetooth devices by following your phone's instructions. Usually this is done by selecting the *Search* or *Discover* option in the *Bluetooth* or *Connection* menu.

- After a few seconds of searching, your phone will list the "scala-rider" as a discovered device. Select it and follow your phone's

instructions to accept pairing.

- When prompted, enter **0000** (4 zeros) as your PIN or passkey.
- Your phone will confirm that pairing has succeeded.

**NOTE:** If pairing is not completed within two minutes, the headset will return to Standby mode (flashing Blue every 3 seconds). To pair again, turn off the headset by pressing and holding the CTRL button until the red LED flashes three times and repeat the process as shown above.

#### Reconnecting the scala-rider headset to a paired phone:

Although you may have previously paired your headset to your phone, each time you turn one of them off, some phones require that you re-establish the connection. Reconnecting may also be necessary when your headset and phone have lost the radio signal because the distance between them has exceeded 30 feet or 10 meters.

After you have turned on your mobile phone, there are several methods to reestablish the connection:

**Note:** In most cases turning on the headset reconnects it automatically to the phone.

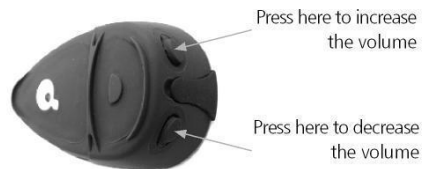
- With some mobile phones you need to reestablish the link to your headset by using your phone's menu. Please refer to your mobile phone's manual for operating instructions.

- Assuming your mobile phone features voice activation, tap the CTRL button on your scala-rider headset. This will activate your voice dial function on the phone, indicating that the connection is established.
- Do nothing. Once a call is received, answer by tapping the CTRL button.

#### Volume Control:

The scala-rider headset comes equipped with AGC technology to automatically adjust the speaker volume to the optimal level based on ambient noise and driving speed.

You may still manually adjust the volume at any time by pressing the volume buttons one step at a time. For each volume step you adjust, you will hear a short beep.



#### Handling Calls:

**NOTE:** Certain advanced features of the scala-rider are only accessible to phones equipped with the **hands-free** profile. Check your phone's manual to find out if it supports the **hands-free** profile.

#### Initiating calls:

- Dial the phone number on your phone's keypad.
- Press "Talk" or "Send" on your phone to dial the number.

#### Voice Dialing:

Make sure your phone is ON but no call is in progress. Tap the CTRL button and listen for a tone. Now pronounce the name of the party you wish to call and wait for feedback from the phone. The type of feedback depends on your phone.

**NOTE:** The feature works well while driving up to 70km/h or 44m/h with a 3/4 helmet and up to 120km/h or 75m/h with a full-face helmet. For best performance use the large microphone sponge contained in your retail box.

#### Answering Calls (including Special Voice Recognition):

The ringtone volume for incoming calls increases gradually. When you hear the ring tone (on the headset), there are two ways

to answer the call:

- Tap the CTRL button on your headset once.
- With the Voice Recognition (VR) feature being enabled, answer the call by saying loudly any word of your choice (e.g. "yes" or "answer" or any other word). If you do not utter any word within 7 seconds after hearing the first ring-tone, the call will be automatically rejected and the headset will stop ringing.

#### Terminating Calls:

To terminate a call, tap the Reject/Redial/End button, followed by a tone, confirming the termination. If the other party terminates the call first, you don't have to do anything.

Wait at least three seconds before tapping the CTRL button to start voice dialing.

**NOTE:** If your mobile phone does not support the handsfree protocol you will not be able to end calls by pressing the Reject/Redial/End Button. Instead, please tap the CTRL button to terminate calls.

#### Call Reject:

While you hear the ring tone on the headset, there are two ways you can reject the call:

- Tap the Redial/Reject/End button on your headset to reject the call.

If the Voice Recognition (VR) feature is enabled, remain silent for 7 seconds to reject the incoming call.





Tap here to reject the call or initiate Redial

#### Redial:

While no call is in progress, tap the Redial/Reject button on your headset to Redial to the last number.

#### Voice Recognition (VR) feature:

The VR feature allows you to answer or reject incoming calls by voice control without having to remove your hands from the handlebars. By default this feature is turned ON. To disable the VR feature, refer to the scalarider User Manual for more details on the VR feature.

**NOTE:** The VR feature works well while driving up to 70km/h or 44m/h with a 3/4 helmet and up to 120km/h or 75m/h with a full-face helmet.

For best performance use the enclosed large microphone sponge.

### Light and Sound Signals

#### LED indication

#### Status

Triple blue flash	Headset being turned on
Triple red flash	Headset being turned off
Single blue flash every 3 seconds	STANDBY: Not on a call
Double blue flash every 3 seconds	ACTIVE: On a call or initiating a connection
Rapid red-blue alternating flash	PAIRING MODE
Single red flash every 3 seconds	Low battery while in STANDBY
Double red flash every 3 seconds	Low battery while a call in progress
Steady red	CHARGING
Steady red turns off	FULLY CHARGING

#### Audio Feedback

#### Status

Ascending tone (low-high)	Headset being turned on
Descending tone (high-low)	Headset being turned off
Low bat beep	Low battery while in STANDBY
Low bat beep	Low battery while a call in progress
Ascending tone	Toggle VR feature On
Descending tone	Toggle VR feature Off

#### IMPORTANT

The scala-rider is a weather-resistant device, designed for safe use under rainy and snowy conditions. However the headset is **not waterproof** and it is not recommended for use under **heavy** rain or snowfall conditions. In any event, the silicone cover protecting the charging jack should always be tightly closed when being exposed to any rain or snowfall.



Silicone cover must be tightly closed

Need more help?

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[www.hobbyradio.de](http://www.hobbyradio.de)